

THE OLD WORLD

WARRIORS & HEROES



PACE
SCORE

PARRY
SCORE

ARMOR
SCORE/MODIFIER

AGILITY
SCORE
MODIFIER

INTELIGENCE
SCORE
MODIFIER

SPIRIT
SCORE
MODIFIER

STRENGTH
SCORE
MODIFIER

STAMINA
SCORE
MODIFIER

HIT POINTS
MAXIMUM
CURRENT

SKILLS

	ABILITY MODIFIER	SKILL SCORE	PASSIVE ABILITIES	= TOTAL SCORE	MODIFIER (LIMIT+12)
ATHLETICS (AGI)					
KNOWLEDGE (INT)					
FIGHTING (AGI)					
HEALING (INT)					
INTIMIDATION (SPR)					
NOTICE (INT)					
PERFORMANCE (SPR)					
PERSUASION (SPR)					
REPAIR (INT)					
SHOOTING (AGI)					
STEALTH (AGI)					
SURVIVAL (INT)					
TAUNT (INT)					
THIEVERY (AGI)					

CHARACTER

NAME:	
RACE:	
LEVEL:	
SIZE:	XP:
LOAD:	PR:
MAXIMUM/CURRENT	

EQUIPMENT

ITEM LOCATION	ITEM DESCRIPTION	ARMOR VALUE
HEAD/L		
HEAD/M		
HEAD/H		
SHOULDERS		
TORSO/L		
TORSO/M		
TORSO/H		
HANDS		
LEGS/L		
LEGS/M		
LEGS/H		
FEET		
RING 1		
RING 2		
NECKLACE		

WEAPONS & SHIELDS

WEAPON	RUNE	DAMAGE	REACH	RANGE	AP
MAIN HAND					
OFF HAND					
OPTION 1					
OPTION 2					
OPTION 3					
OPTION 4					
OPTION 5					
OPTION 6					